



# CHARACTER DATA SHEET

Character Name				Race		Player's Name				
Mass		Strength		Agility		Intelligence		Age		Combat Quickness
Social Status				Experience Points		Specialized Sphere(s)				

## WEAPONRY

name	use skill	speed skill	strength for:		length	Missile Ranges:				damage	strength +		wound type	breaks on	now broken?	
			1-hd	2-hd		short	mdm	long	extreme		1-hd	2-hd				

## CHARACTER MOVEMENT (on ground)

crawl	step	walk	trot	run	gallop
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## MOUNT CHARACTERISTICS

mass	strength	agility	intelligence	quickness
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## CHARACTER MOVEMENT (flying)

crawl	step	walk	trot	run	gallop
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## MOUNT MOVEMENT

crawl	step	walk	trot	run	gallop
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## CHARACTER ARMOR

type & name	deflects	on body location

## MOUNT ARMOR

type & name	deflects	on body location

## CHARACTER WOUNDS

location	type	pts	notes

## MOUNT WOUNDS

location	type	pts	notes