Name ____________ Player Name ____________
Age ______ Sex ______ Homeland/Tribe ____________
Culture ____________ Occupation(s) ____________
Cult(s) ____________
Race ____________

current:	STR ___	CON ___	SIZ ___	INT ___	POW ___	DEX ___	APP ___
original:	STR ___	CON ___	SIZ ___	INT ___	POW ___	DEX ___	APP ___

Agility (____)
- Boat (05) ____ ❑
- Climb (40) - ENC ____ ❑
- Dodge (05) - ENC ____ ❑
- Escapology (05) ____ ❑
- Jump (25) - ENC ____ ❑
- Ride (05) ____ ❑
- Swim (15) - 5×ENC ____ ❑
- Throw (25) ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑

Communication (____)
- Fast Talk (05) ____ ❑
- Debate (05) ____ ❑
- Orate (05) ____ ❑
- Sing (05) ____ ❑
- Speak Languages
- ______ (30) ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑

Knowledge (____)
- Alchemy (00) ____
- Animal Lore (05) ____
- Craft (10)
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- Evaluate (05) ____ ❑
- First Aid (10) ____ ❑
- Human Lore (05) ____
- Martial Arts (00) ____
- Mineral Lore (05) ____
- Plant Lore (05) ____
- Poetry (00) ____ ❑
- Read/Write Language (00)
- ________ ____
- ________ ____
- ________ ____
- Shiphandling (00) ____ ❑
- World Lore (05) ____
- ________ ____
- ________ ____
- ________ ____

Manipulation (____)
- Arrow Cutting (05) ____ ❑
- Binding (05) ____ ❑
- Conceal (05) ____ ❑
- Devise (05) ____ ❑
- Fast Draw (05) ____ ❑
- Play Instrument (00)
- ________ ____ ❑
- Sleight (05) ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑

Perception (____)
- Listen (25) ____ ❑
- Scan (25) ____ ❑
- Search (25) ____ ❑
- Track (05) ____ ❑

Stealth (____)
- Hide (10) - Armour ____ ❑
- Sneak (10) - Armour ____ ❑

Reputation ____________

Fatigue
Base Fatigue: ______
Fatigue - ENC: ______
Current:
____
____
____

Magic Points
Base Magic Points: ______
Current: POW Gain ❑
____
____
Stored: ______
Current:
____
____

Magic (____)
- Ceremony (05) ____
- Enchant (00) ____
- Summon (00) ____
- Intensity (00) ____ / ____
- Duration (00) ____ / ____
- Range (00) ____ / ____
- Multispell (00) ____ / ____
- ________ ____
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑
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- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑
- ________ ____ ❑

Weapon Skills (A% mod____) (P% mod____)
DEX SR____ + SIZ SR____ = MELEE SR____
Damage Bonus______ Move Rate____ Hand_____

Weapon	Damage	SR	A%	P%	AP
			❑	❑	
			❑	❑	
			❑	❑	
			❑	❑	
			❑	❑	
			❑	❑	
			❑	❑	
			❑	❑	
			❑	❑	

Missile	Damage	SR	A%	P%	AP	Rng
			❑	❑		
			❑	❑		
			❑	❑		
			❑	❑		

Hit Location			Armour	AP/HP	Current
19-20	Head	20		/	
16-18	L Arm	18-19		/	
13-15	R Arm	16-17		/	
12	Chest	11-15		/	
9-11	Abdo	7-10		/	
5-8	L Leg	4-6		/	
1-4	R Leg	1-3		/	

Total HP: ____

Item	Location	ENC
Clothes		

(Subtract total ENC from Fatigue) **Total ENC:** ____

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